EYFS Curriculum Map

		Autumn 1	Autumn 2	Spring 1	Spring 2	Summer 1	Summer 2
EYFS	Themes	Nursery Rhymes / Myself	Toys / Celebrations	Winter / Space	Traditional Tales	Minibeasts	The Seaside
	Maths	Subitising within 3. Focus on counting skills. Explore how all numbers are made of 1's. Focus on composition of 3 &4. Subitise objects and sounds. Comparison and language of sets by looking. Naming and describing 2D shapes. Time; Routine of the day. Ordering by height	Focus on Counting skills; Fiveness of 5. Comparisons of sets by matching. Language of comparison. Exploring the concept of whole and part. Focus on the composition of 3, 4 &5. Practise object counting skills. Matching numerals and quantities within 10. Verbal counting beyond 20. Repeating patterns /2-D/shapes/size. Positional language. Coin sorting.	Subitising within 5 – dice patterns. Match numerals to quantities within 5. Counting ordinality/1 more. Focus on 5. Focus on 6&7- as 5 and a bit. Compare sets and use lang of comparison. Make unequal sets equal. Ordering by length. Measuring Weighing – heavy/light. Time; Months of the Year.	Focus on the 'staircase' pattern and ordering numbers. Ordering of numbers to 8. Use language of less than. Focus on 7. Doubles – 2 equal parts. Sorting numbers according to attributes; odd/even. 3-D shapes; attributes Time; O'clock. Intro capacity.	Counting, larger sets & things that can't be seen. Subitising to 6. Composition 5 and a bit. Composition of 10. Comparison linked to ordinality. Track games. Time; Routine – Ordering by capacity.	Subitise to 5. Introduction to Rekenrek. Automatic recall of bond 5. Composition of numbers to 10. Comparison – linked to ordinality. Number patterns. Review and assess; Counting. Ordering by capacity; Estimating and recording in non- standard units
	English (Talk for Writing/ Writing for a Purpose)	Names Labels Linking sounds with letters Focus: Name Writing Drawing and labelling family members	Linking sounds to letters Form letters with care. Hear initial and final sounds in words	Rhyme Begin to write CVC words Writing simple captions Moon Fact Book	Extend vocabulary through retelling. Use phonic knowledge to spell simple words and write simple captions. Focus: Story retelling,	Use phonics to: Spell words, write simple sentences Read and write high frequency words Focus: Creative story writing;	Use phonics to spell words and write sentences. Use Phonic knowledge to read own work out aloud. Read and write high

		Writing a speech Bubble Monster Phonics: Black Cat Letters /digraph intro	CVC words Sequence stories Name Writing Labelling Diwali Card Monster Phonics: Black Cat Letters /digraph intro	Comic Strip Monster Phonics: Digraphs	character description, speech bubbles. Monster Phonics: Digraph/ Trigraphs	retelling and non-fiction writing; insect fact files. Monster Phonics: cvcc / cvcc words	frequency words Focus: Instructions Designing shop labels Postcard writing Monster Phonics: ccvcc and HFW's
	English (Communication and Language)	Listens and responds Use language to imagine and recreate roles Explore with sounds Directionality Roleplay: Home corner	Enjoy using language Listen attentively. Identify characters and sequence stories Roleplay: Toy Shop / Post Office	Respond to stories etc. Imagine/recreate roles Roleplay: Ice Palace/Space Station	Character and sequence stories Roleplay: Cottage/Castle	Respond to stories etc. Imagine/recreate roles Roleplay: Minibeast Investigation lab	Use talk to organise thoughts and ideas. Roleplay: Seaside Souvenir Shop /Café
	English - (Genres for Writing)	Poetry/ Rhymes; Fiction; Speech Bubbles	Fiction; Labels; Recount	Non-fiction; Comic Strips	Comic Strips; Fiction; Character Description; Recount/ retelling	Non-fiction features; Fact files	Instructions; Shop Labels
	Science (Understanding of the World)	Scientific enquiry: Our Senses	Scientific enquiry: Properties of Materials; Toys Pushes and pulls	Scientific enquiry: Change of state: freeze/thaw	Scientific enquiry: Change of state: Cooking and experimenting	Scientific enquiry: Growth Lifecycle of a caterpillar Habitats	Scientific enquiry: Properties of Materials Floating and Sinking
	History/ Geography (Understandi	Use senses to investigate Describe change after being active	Past and present. Know about own and others'	Ask why things happen and how things work. Use IT to support learning	Look at similarities, differences, patterns and change Ask why	Build and construct and adapt work. Select tools and techniques. Ask	Identify features in the natural world. Find out about Local environment

	ng of the World)	Look at similarities, differences, patterns and change. Use IT to support learning	cultures Use IT to support learning.		things happen and how things work Use IT to support learning	why things happen and how things work. IT for research.	
	RSHE (PSHE Development)	Relationships. Dress/undress Follow rules. Awareness of own needs. Select and use resources independently Jigsaw: Being me in My world	Respect cultures. Treat people with respect. Expect respect from others. Jigsaw/PSHE: Celebrating Differences	Resilience; try new activities. Use and select resources independently Jigsaw/PSHE: Dreams and Goals	Understand right and wrong. Consequences of actions. Use / select resources confidently. Jigsaw/PSHE: Healthy me	Develop understanding of right and wrong. Consequences of actions. Select activities. Use resources Independently Jigsaw/PSHE: Healthy me	Show feelings. Develop concentration. Select activities - use resources independently Jigsaw/PSHE: Changing me
	R.E	CREATION Why is the word 'God' so important to Christians?	OLD TESTAMENT STORIES Which stories are special and why? INCARNATION Why do Christians perform Nativity plays at Christmas?	NEW TESTAMENT STORIES Which stories are special and why?	SALVATION Why do Christians put a cross in an Easter garden?	WORLD FAITH STORIES Which stories are special and why?	WORLD FAITH STORIES Which stories are special and why?
	Languages (Currently being updated)	Greetings Counting to 5 Colours	Breakfast Food Likes and Dislikes Christmas	Fruit/Food Butterfly Cycle	Easter Traditions/ Animals	Mayday Traditions Minibeasts	Summer games France- Bastille Day Transport
	Music (Expressive Arts)	Explore sounds and see familiar rhymes and songs	Recognise musical patterns and sing songs	Move to music and sing songs	Recognise musical patterns and sing songs	Move to music and sing songs	Explore sounds and sing songs
	P.E (Physical Developm't)	Fitness/OAA Write Dance Keep healthy Describe change after being active	Dance Awareness of space Show controlled movements which	Multi-skills Travel around, under, over, through	Gymnastics Move with confidence and imagination	Team Games Work with friends in a team to participate in events /games	Sending and receiving/striking and fielding

		Use small and large equipment Move with control and coordination Awareness of space Letter formation	express emotion and felling. Move with confidence and imagination Letter formation	Awareness of space Use small and large equipment Develop confidence, precision & accuracy in activities involving a ball Letter formation	Use small and large equipment Handle materials with safety and control Letter formation	Handle materials with safety and control Move with control and coordination Letter formation	Awareness of space Letter formation
	Art & Design (Expressive arts and Design)	Explore 2D/3D art Respond to senses creatively	Explore 2D/3D art Express ideas creatively	Explore 2D/3D art Use imagination creatively	Explore 2D/3D art Express ideas creatively	Explore 2D/3D art Respond to senses creatively	Explore 2D/3D art Use imagination creatively
	Computing	See Understanding of the World					
	Design and Technology	See Expressive Arts and Design					